



Introduction to Sculpting with Super Sculpey

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Course Description

Let's have fun learning how to bring your drawings (and ideas) to life in 3-D. This course will teach all the necessary fundamentals of sculpting. Use of found tools and sculpting tools, building armatures, texturing, curing the clay and finishing the beautiful sculpture off with different painting techniques.

- Homework assignments will include, research on the web different art styles that inspire the individual students. Taking references from the research and sketching them into there sketchbooks.
- If they have laptops or computers at home, creating inspirational files/ reference files from researched images.
- Shading exercises exploring light from still life's the students set up at home.
- Concepts for finale piece practiced in there sketchbooks.
- Brainstorming exercises
- Shape exercises
- Texturing exercises from reference
- Treasure hunt for objects that can be used as sculpting tools.

Course Goals

Students who complete this course successfully will be able to:

- Goal 1 Armature building
- Goal 2 Sculpture texturing techniques
- Goal 3 Proper use of sculpting tools/upcycled tools
- Goal 4 Bringing a two-dimensional illustration to three-dimensional form
- Goal 5 Acrylic painting techniques
- Goal 6 Constructing armatures for sculpture

Materials & Supplies

Materials & supplies will be provided